



BRENDAN HOWELL

Artist, Engineer

<http://wintermute.org/brendan>

EDUCATION

- 2007 Master of Fine Arts, Imaging and Digital Arts, University of Maryland Baltimore County, Baltimore, MD, USA
- 2000 Bachelor of Science, Electrical and Computer Engineering, Carnegie Mellon University, Pittsburgh, PA, USA

WORK HISTORY

- 2012 Guest Lecturer, Interior Architecture, Muthesius Hochschule, Kiel, Germany
- since 2010 Guest Lecturer, New Media, Merz Akademie, Stuttgart, Germany
- 2010 Lecturer, Visual Communication, Kunsthochschule Berlin Weißensee, Berlin, Germany
- 2008 - 2009 Research Associate, FH Potsdam, Department of Interface Design, Potsdam, Germany
- 2007 - 2012 Lecturer and Research Associate for Interaction Design, BTK-FH, Berlin, Germany
- 2004 - 2007 Research Assistant, UMBC New Media Studio, Baltimore, MD, USA
- since 2004 Freelance Technical Consultant for Interactive Media
- 2001 - 2003 Data Center Engineer, Ish GmbH, Kerpen, Germany
- 2000 Systems Analyst, Awards.com Inc, Lyndhurst, NJ, USA
- 1998 - 1999 Network Engineer, America Online Inc, Reston, VA, USA

EXHIBITIONS

- 2012 Labor Berlin 8, Group Exhibition, Haus der Kulturen der Welt, Berlin
- 2011 Weise7, Group Exhibition, Weise7 Studios, Berlin
- 2008 cell_stitch, Telematic Installation, International Biennial of Contemporary Art, Seville, Spain
- XXX-Ray: Pornographic Coding Device for Security Theater, Maryland Art Place, Baltimore, USA
- Electric Triangle, Interactive Sculpture, Linux Audio Conference, Kunsthochschule für Medien, Köln, Germany
- 2007 The Howell Ersatz Co, MFA Exhibition, Center for Art and Visual Culture, UMBC, Baltimore, USA
- 2006 The Humor Tabulator, Interactive Sculpture, Born Again Dada, DC Art Center, Washington DC, USA
- Sibyl5000, Interactive Installation, Ask the Robot: Robot Revival, The Frying Pan, New York, USA
- 2005 06:06:06, Video Installation, Segue / Überlappen, Schwäbisch Hall

PERFORMANCES / SCREENINGS

- 2011 Text-N-FX, Píksel Festival, Bergen, Norway, Performance
- 2010 exquisite_code, Píksel Festival, Bergen, Norway, Performance
- exquisite_code, E:vent Gallery, London, UK, Performance
- 2009 breakthrough, General Public, Berlin, Performance
- 2007 02:22:22, Construction / Destruction Festival, Creative Alliance, Baltimore, MD, USA, Screening
- 2006 Queering Sound 06: echo + delay, Warehouse Arts Center, Washington, DC, USA, Performance
- 2005 Over the Top and Under the Rug, Shore Institute, Long Branch, NJ, USA, Performance
- blink, The Creative Alliance at The Patterson, Baltimore, MD, USA, Performance
- Hey, Is That a Boy or a Girl? Warehouse Arts Center, Washington, DC, USA, Performance

PUBLICATIONS AND CONFERENCES

- 2012 PyCessing, Libre Graphics Research Unit, Bergen, Norway, Presentation
Weise7, Haus der Kulturen der Welt, Berlin, Germany, Electronic Exhibition Catalog
- 2011 Insecure Territories, Transmediale, Berlin, Workshop
Paranoid Steganography, Coded Cultures, Vienna, Austria, Workshop
PyCessing, PyCon Germany, Leipzig, Germany
- 2010 exquisite_code, Mute Books, London, UK, Collective Novel
PyCessing, Projektwochen, Merz Akademie, Stuttgart, Workshop
Fritzing, Tangible and Embedded Interaction, MIT, Boston, MA, USA, Workshop
- 2009 "SVG in Fritzing: A Case Study", SVG Open Conference, Mountain View, CA, USA, Paper
PyCessing, Píksel Conference, Bergen, Norway, Presentation

AWARDS

- 2006 Google Summer of Code